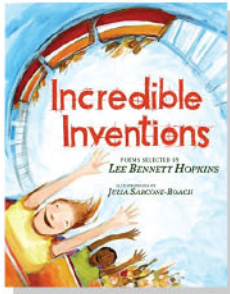


# STEM BOOKS & APPS

These great books and fun apps will get your students loving science, math, engineering and technology.

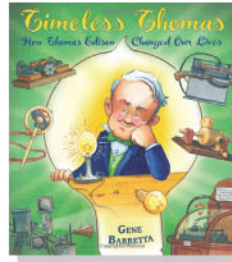


## Books:



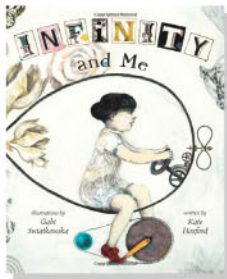
### **Incredible Inventions** by Lee Bennett Hopkins

This book of poems celebrates how inventions, from roller coasters to crayons, and the people that create them, from scientists to children, come in all shapes and sizes.



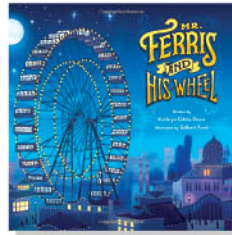
### **Timeless Thomas: How Thomas Edison Changed Our Lives** by Gene Barretta

Readers are introduced to one of America's most prolific inventors in a story detailing Edison's triumph—the lightbulb.



### **Infinity and Me** by Kate Hosford

This innovative look at the concept of infinity will help stretch your mathematicians' thinking to the outer limits.



### **Mr. Ferris and His Wheel** by Kathryn Gibbs Davis

This book tells the story of American inventor George Ferris, who defied gravity and seemingly impossible odds to engineer the Ferris wheel.



## iOS/Android Apps:



### **Hopscotch**

Kids use coding skills to create games, animation, stories and more. They can manipulate the characters by shaking, shouting at and tilting the iPad.



### **Mathmateer**

Build your own rockets and fly them to the stars. Then play one of the 56 different math missions that range in difficulty from even/odd numbers all the way up to square roots.



### **Build Your Wild Self**

Kids choose different body parts to make their own creature. Then they select its habitat.



### **Blocks!**

Design just about anything you can imagine in 3-D with virtual blocks.

